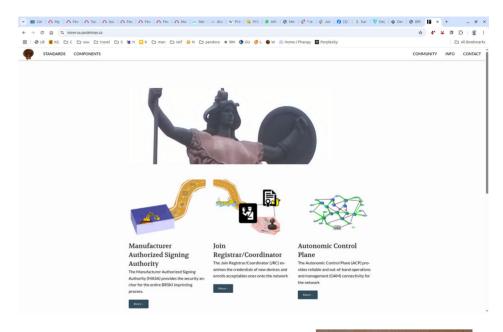
Minerva Connect

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https://minerva.sandelman.ca

Goals

- A non-trivial (non-Masters-Thesis) implementation of RFC8994, RFC8995 and related IoT specifications
- Target: Linux/OpenWRT based routers, OpenBMC,
 - providing virtual out-of-band console server product
- Registrar Virtual Appliance

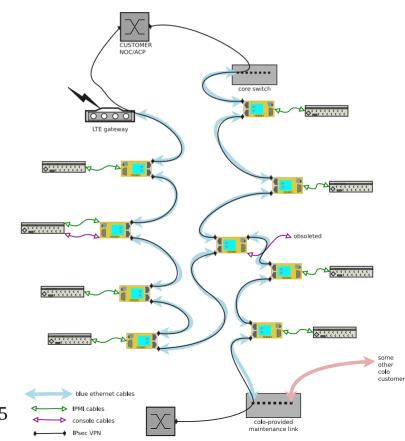






Use Case: Data Center BMC / serial server

- This is an itch that I have.
- Remote management of physical servers
- ... debugging production systems with kernel issues
 - ancient Trauma due to 2000-era KLIPS

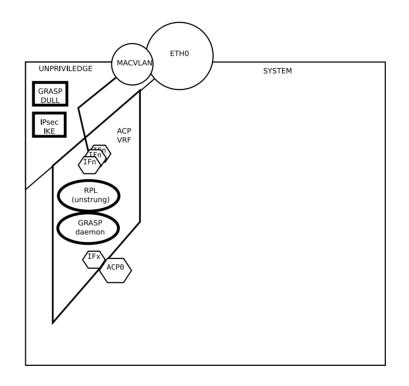


Minerva Components

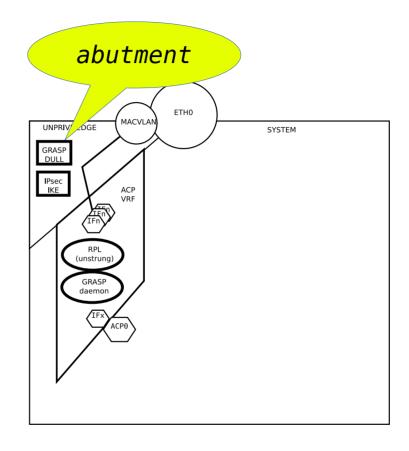
- CONNECT
- BOOTSTRAP
- ROOSTER
- BRSKI
 - BEACH (Pledge)
 - FOUNTAIN (Registrar)
 - HIGHWAY (MASA)
- UNSTRUNG (RPL)



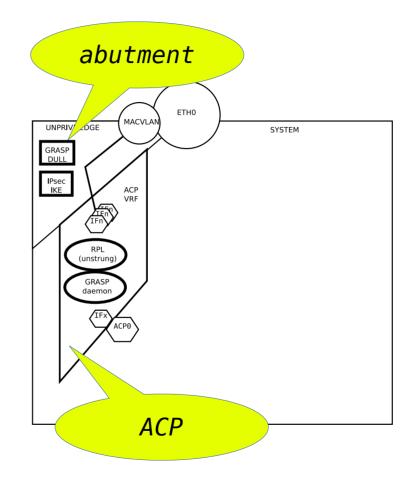
- Uses Linux network namespaces
 - Not a fully isolated container.
- Parent process deals with network interfaces coming/going, and creates virtual interfaces that it pushes into the unpriviledged "dull" space.
 - Calling it the "abutment" space since early 2024.
 - IKE daemon runs in the abutment space
 - GRASP DULL daemon runs in the abutment space
- A second space is the "ACP" space
 - The RPL daemon runs in the ACP space.
 - Full GRASP daemon will run in the acp space
- System sees a single interface, "acp0", which has an IPv6 address assigned by the Registrar, and a /48 route for the rest of the ACP



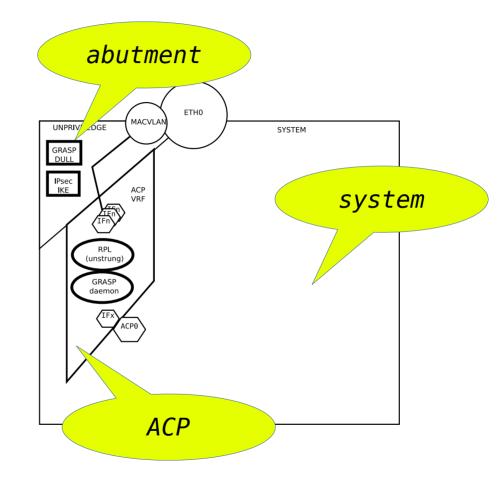
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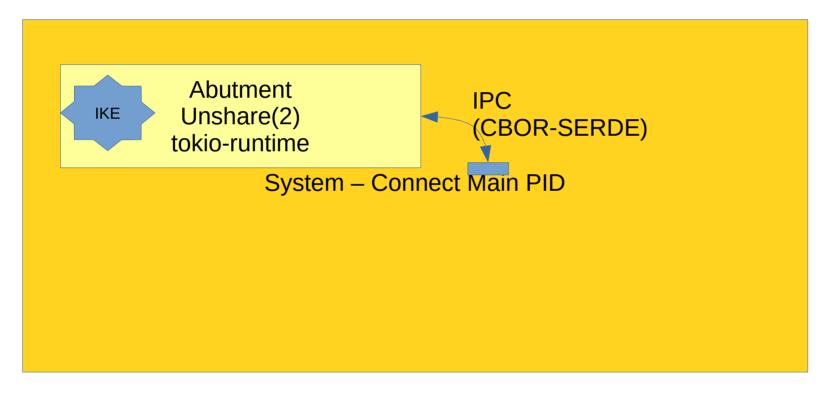


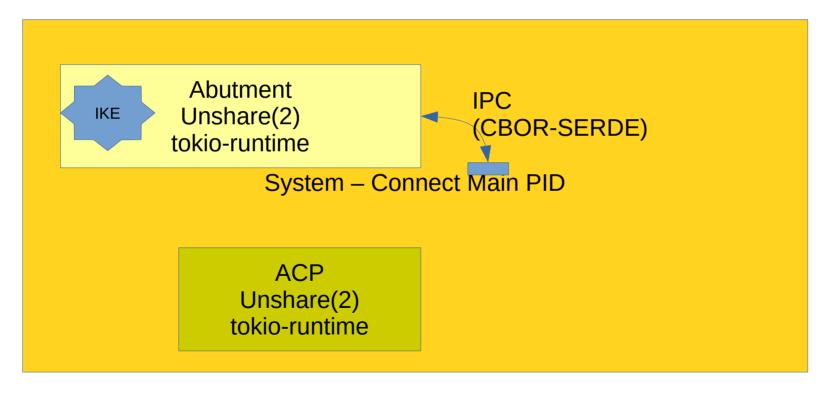
System - Connect Main PID

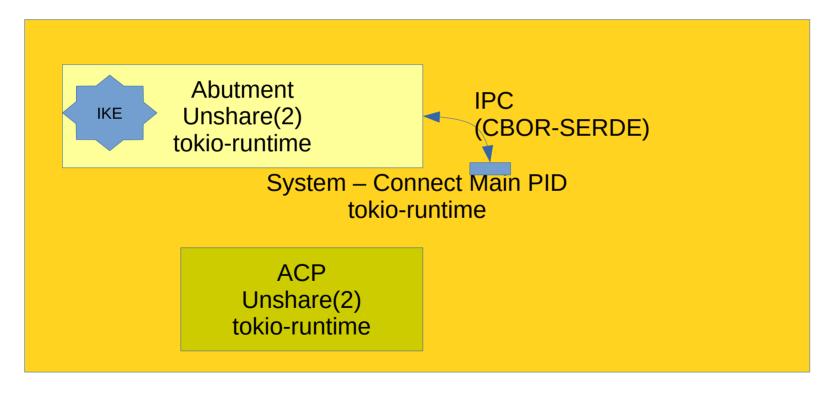
Abutment Unshare(2) tokio-runtime

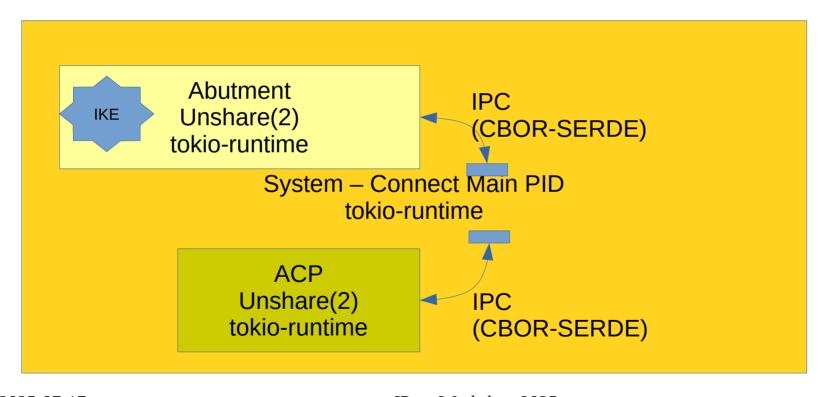
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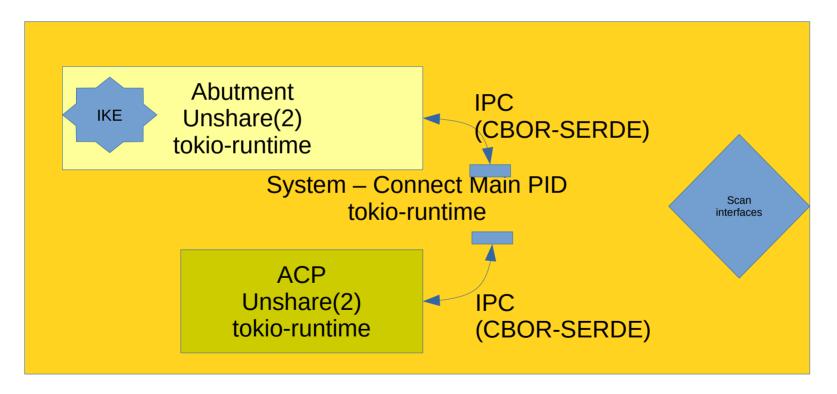
Abutment **IPC** Unshare(2) (CBOR-SERDE) tokio-runtime System - Connect Main PID

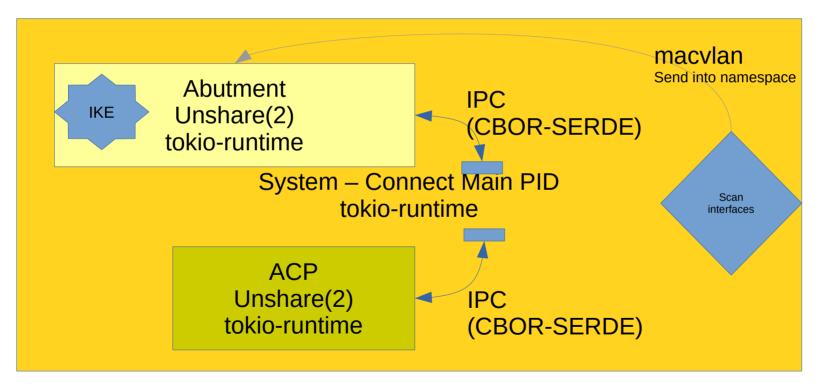


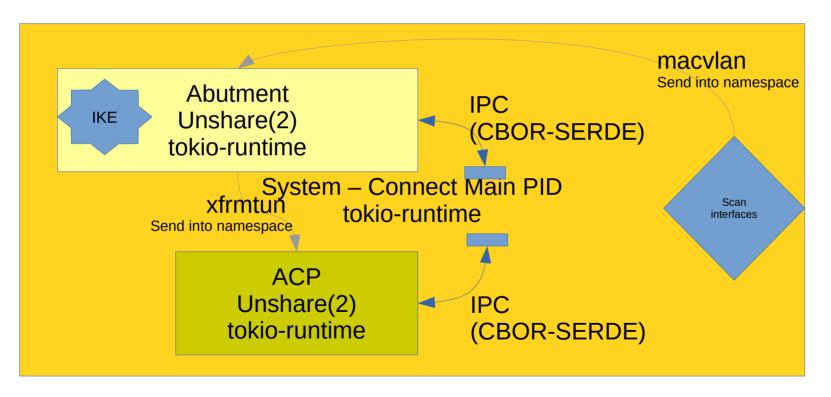


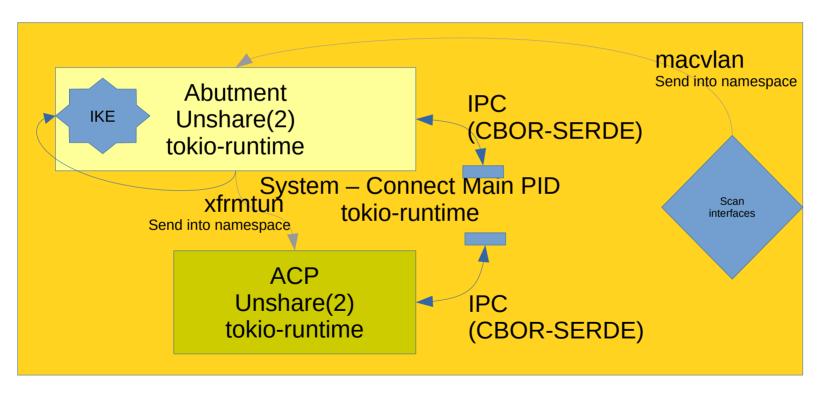


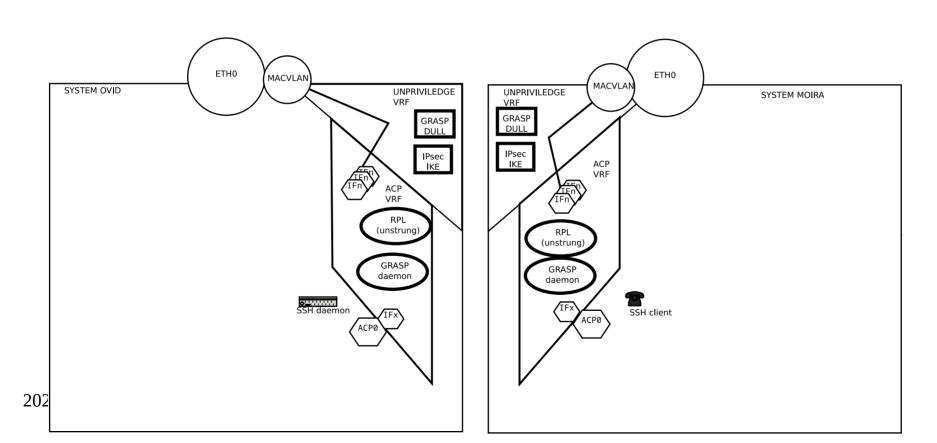


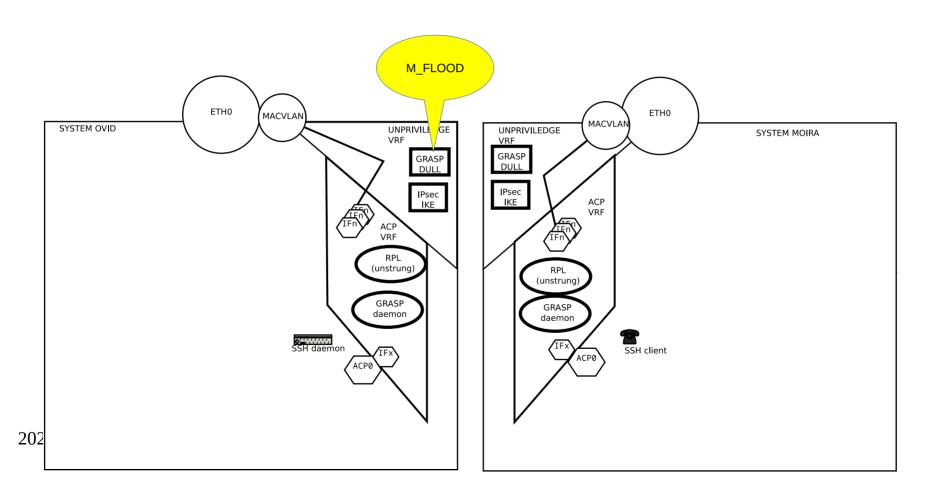


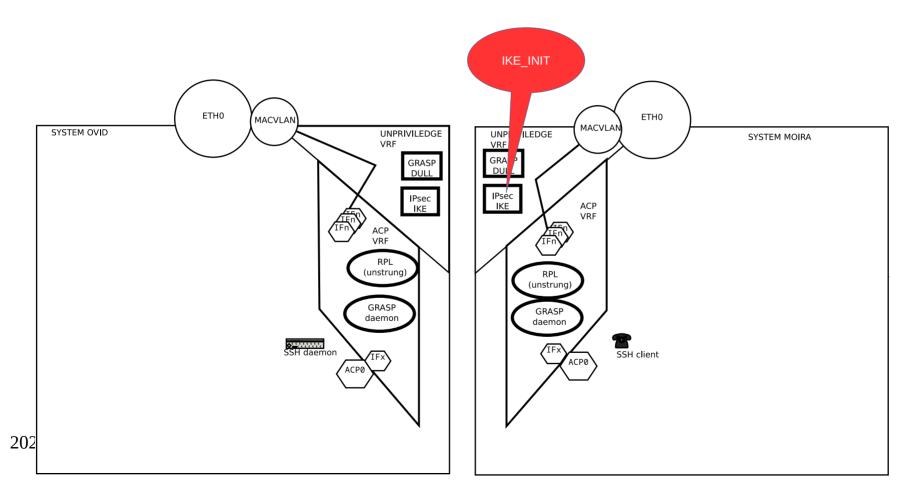


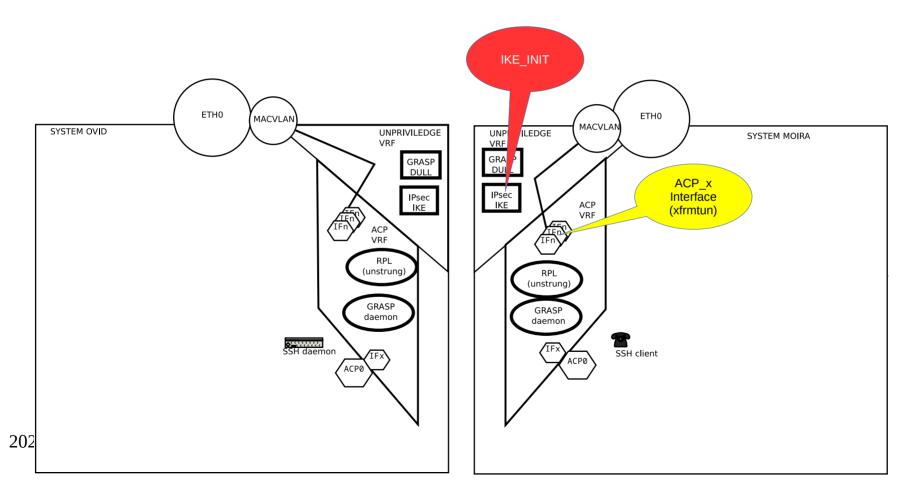


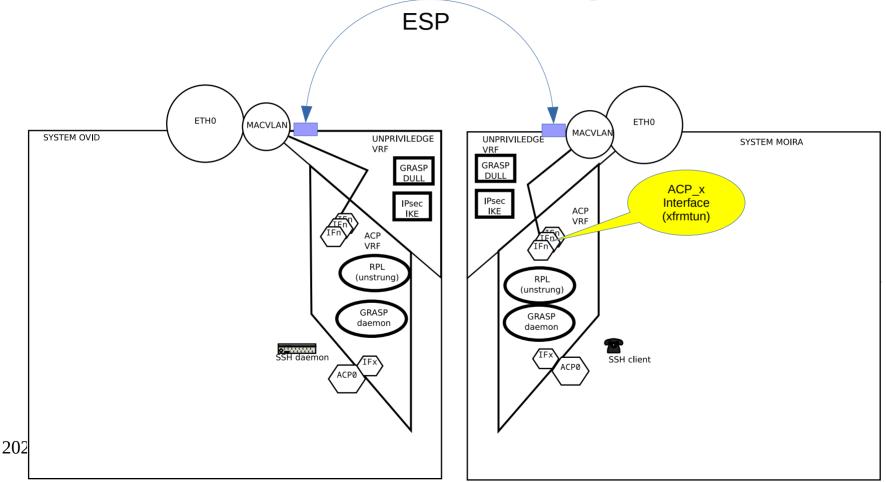


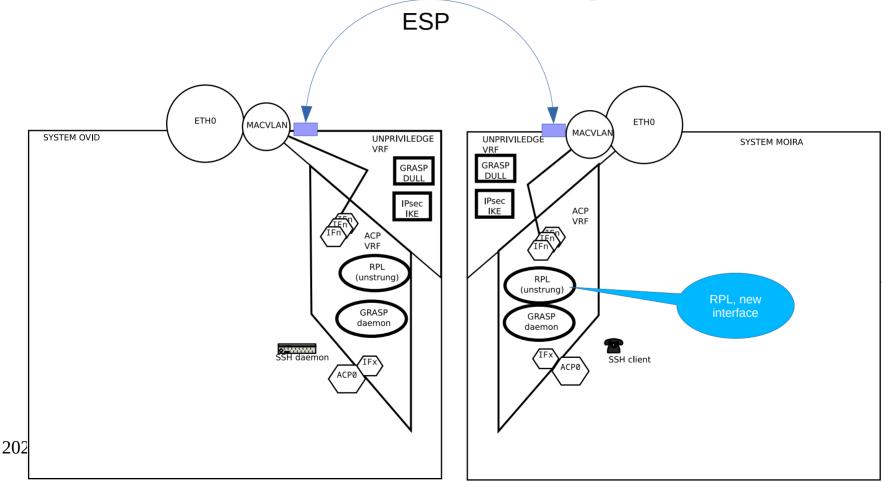


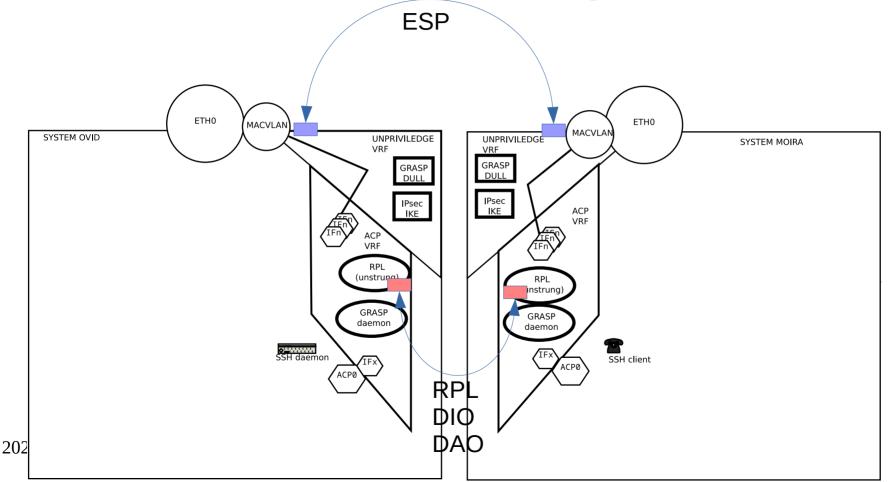












Challenges

- Connect written in rust
 - 5500 lines with some unit tests
 - Started in fall 2020
- BlueroseSwan written in C
 - History going back to 1997
 - (my history starts in 2001)
- Unstrung (RPL) written in C++
 - 11K lines, including tests
 - Started in 2009, gap from 2016 to 2021
- I'm uniquely steeped in these three technologies.
 Hah.

- Each daemon deals with lists of network interfaces
 - Using Netlink socket
 - Connect in three different namespaces
- Connect creates interfaces and moves them around network namespaces that it manages
- Bugs in systemd-login that makes it kill ssh if a namespace gets abandonned
 - Don't use systemd for now.
- Linux IPsec turns out not to allow IPv6 scope-id to be set for the IPsec ESP SA
 - Discovered in fall 2022 after ruling out other annoying issues involving IPsec eating ICMP ND messages
 - Was obvious in hindsight

Would be nice

- Rewrite IKEv2 in RUST
- minimal nonconfiguration policy
- maybe some library for fundamental operations

- maybe merge IKEv2 code into connect
 - avoids much bookkeeping
 - listening to netlink socket for interfaces up/down
 - five times!

ESP vs IPv6 Link Local

- while screwing around with VTI had many problems with ::0/0 <-> ::0/0 capturing ICMPv6 ND messages
- switched VTI to xfrmtun
 - now has third argument **link** argument
- did not notice at first that ESP SA has no scope_id (link_id) for connection
 - works with one interface, or randomly
- spoke about this at previous workshops

- needs new netlink code
 - remember discussion a few workshops ago about enumerating extensions
- netlink/IKE part is "easy"
- navigating the dst_lookup and friends to get the details down seems to elude me
 - looking for help to make this work

ULA numbering

- Each node makes up it's own ULA
- each "physical" interface gets a /64 from the /48
- (SLAAC) used to generate a /128 from each interface
- the /128 goes as an alias on abutment lo
 - GRASP M_FLOOD announce tweaked
 - add /128 route to peer

- in fall 2023, was encouraged to use ULA
- but it's an bits-on-thewire change to RFC8994
- fixing still important
 - nice if it works on current*WRT, BMC kernels so...

Hacking around with ULAs Was v6-LL

Now can be ULA

```
let ike locator = grasp::GraspLocator::O IPv6 LOCATOR { v6addr: myv6,
                                                         transport proto: IPPROTO UDP,
                                                         port number: 500 };
        let acp objective =grasp::GraspObjective { objective name: "AN ACP".to string(),
                                                   objective flags: grasp::F SYNC,
                                                   loop_count: 1, /* do not leave link */
                                                   objective value:
Some("IKEv2".to_string()),
                                                   locator: Some(ike_locator) };
        let flood = grasp::GraspMessage { mtype: GraspMessageType::M_FLOOD,
                                          session id: sesid,
                                          initiator: myllv6,
                                          ttl: 10000,
                                          objectives: vec![acp objective] };
```

Remains IPv6-LL

M FLOOD

Hacking around with ULAs - 2

./dull ip -6 route ls fdcc:aeab:2346:e:50ab:93ff:fee8:8dd4(/128) via fe80::50ab:93ff:fee8:8dd4 dev dull014 proto static metric 1024 pref medium fdcc:aeae:1234:24:9041:4eff:fe17:3e6b via fe80::9041:4eff:fe17:3e6b dev dull014 proto static metric 1024 pref medium

More Challenges

- Macvlan does not mix with bridges (same internal hooks)
 - So connect creates ethernet pairs, and adds them to the bridge, if it finds a bridge.

```
hermes-[~] mcr 10016 %brctl show
bridge name bridge id STP enabled
interfaces
trusted 8000.52540051dafb no eth0
```

- Ethernet pairs have randomly assigned layer-2 addresses
- So have random IIDs for Ipv6-LL.
- ULA is reusing the IID too!

```
pull014
hermes-[~] mcr 10017 %./dull ifconfig
dull014: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mto
    inet6 fe80::44c7:b2ff:fea2:6bbc prefixlen 64
    inet6 fdc2:ae5d:4f12:23:44c7:b2ff:fea2:6bbc
    ether 46:c7:b2:a2:6b:bc txqueuelen 1000 (Ethernet)
```

Every run has new values, which makes debugging annoying.

```
moira-[~] mcr 10038 %./dull ping6 fe80.:44c7:b2ff:fea2:6bbc%dull013
PING fe80::44c7:b2ff:fea2:6bbc%dull013(fe80::44c7:b2ff:fea2:6bbc%dull013) 56 data bytes
64 bytes from fe80::44c7:b2ff:fea2:6bbc%dull013: icmp_seq=1 ttl=64 time=5.36 ms
64 bytes from fe80::44c7:b2ff:fea2:6bbc%dull013: icmp_seq=2 ttl=64 time=5.64 ms
64 bytes from fe80::44c7:b2ff:fea2:6bbc%dull013: icmp_seq=3 ttl=64 time=5.61 ms
```

Inside ESP debugging

- To test ACP interface to ACP interface, can use ping6 LL with interface.
- Wound up naming ACP interfaces for two ends of v6-LL outside (abutment) interface

```
acp 6bbc 3e6b: flags=193<UP,RUNNING,NOARP>
                                              mtu 1500
          inet6 fe80::eafa:d18d:5087:c609
                                           prefixlen 64
  acp 8dd4 3e6b: flags=193<UP,RUNNING,NOARP>
                                              mtu 1500
          inet6 fe80::bc1e:dd58:c3a3:70f6
                                           prefixlen 64
  hermey-[~] mcr 10018 %./acp ifconfig
  acp 6bbc 3e6b: flags=193<UP,RUNNING,NOARP>
                                              mtu 1500
          inet6 fe80::d3b6:906f:4ec5:e6b9
                                           prefixlen 64
  acp_8dd4_6bbc: flags=193<UP,RUNNING,NOARP>
                                              mtu 1500
          inet6 fe80::2cc5:805a:658a:58f6
                                           prefixlen 64
  ovid-[~] mcr 10026 %./acp ifconfig
  [sudo] password for mcr:
  acp_8dd4_3e6b: flags=193<UP,RUNNING,NOARP>
          inet6 fe80::c996:b05c:33e2:5d0 prefixlen 64
rksacp 8dd4 6bbc: flags=193<UP,RUNNING,NOARP>
          inet6 fe80::676d:d807:bdf4:3a42 prefixlen 64
```

moira-[~] mcr 10002 %./acp ifconfig

IKE degenerate policy

```
000 "c_77e5_15b1": ::/0===fdcc:aeae:1234:10:5041:60ff:fe58:77e5

[E=rfcSELF+fd739fc23c3440112233445500000100+@acp.example.com]...

fd9e:4189:b0f:13:a4a0:58ff:fef0:15b1[E=*]===::/0; erouted; eroute owner:
000 "c 77e5 15b1":
                        myip=unset; hisip=unset; myup=/bin/true; hisup=/bin/true;
mycert=hostcert.pem;
000 "c 77e5 15b1": CAs: 'DC=ca, DC=sandelman, CN=fountain-test.example.com Unstrung
Fountain Root CA'...'%any'
000 "c_77e5_15b1": policy: RS...; kind=CK_TEMPLATE
000 "c_77e5_15b1": newest ISAKMP SA: #1; newest IPsec SA: #2; eroute owner: #2;
000 "c 77e5 15b1": ::/0===fd9e:4189:b0f:13:a4a0:58ff:fef0:15b1
                           [E=rfcSELF+fd739fc23c3440112233445500000200+@acp.example.com]...
                          fdcc:aeae:1234:10:5041:60ff:fe58:77e5[E=*]===::/0; erouted; eroute
owner: #2
000 "c 77e5 15b1":
                           myip=unset; hisip=unset; myup=/bin/true; hisup=/bin/true;
mycert=hostcert.pem;
000 "c 77e5 15b1":
                         CAs: 'DC=ca, DC=sandelman, CN=fountain-test.example.com Unstrung Fountain
Root CA'...'%anv'
000 "c 77e5 15b1":
                         policy: RSASIG+...; kind=<u>CK_TEMPLATE</u>
                         newest ISAKMP SA: #1; newest IPsec SA: #2; eroute owner: #2;
000 "c 77e5 15b1":
```

Upcoming challenges

- want no (SPD) policies for xfrmtun
 - net.ipv6.conf.acp_6bbc_3e6b.disable_policy
- tunkey used to link to SA by reqid
- rekeying might have bugs in kernel.. unclear

- simultaneous key/rekey implemented, but wildcard policy can confuse
- full (n^2) mesh is a problem
- connect Dead Peer to routing daemon

ACP: Architecture

Applications/Management

TCP/IPv6 – SSH, SNMP

IPv6 – Operator ULA

ESP

IPv6-Link Layer

Physical Layer

- Laser would ideally stay on even when port is administratively "down"
- Each port of switch would have its own interface logical interface, even if switch is really L2 only
- ESP is hop-by-hop, ideally L2 hop-by-hop.
- Overlay creates "full" mesh across network
- Authentication is all PKIX certificates, from a common (private) CA
 - authorization is private CA == good
- "IP over Transport Mode", but really it's IP
 ::/0<--> IP ::/0 over ESP tunnel mode.